

# Week 1

## Chapter 1 + Appendix A

- Signals carry information
- Signals are represented by functions
- Systems transform signals
- Systems are represented by functions, implemented as state machines, differential equations, etc.

# Motivation

This course is about signals and systems.

Consider the following familiar sounds:



- Dial
- Startup
- Answer

REALITY

MODEL

"Signal"

Information in the  
form of

- audio
- video
- text

Mathematical  
functions

Abstract



"System"

Transforms signals for

- communication
- computation
- storage
- for control

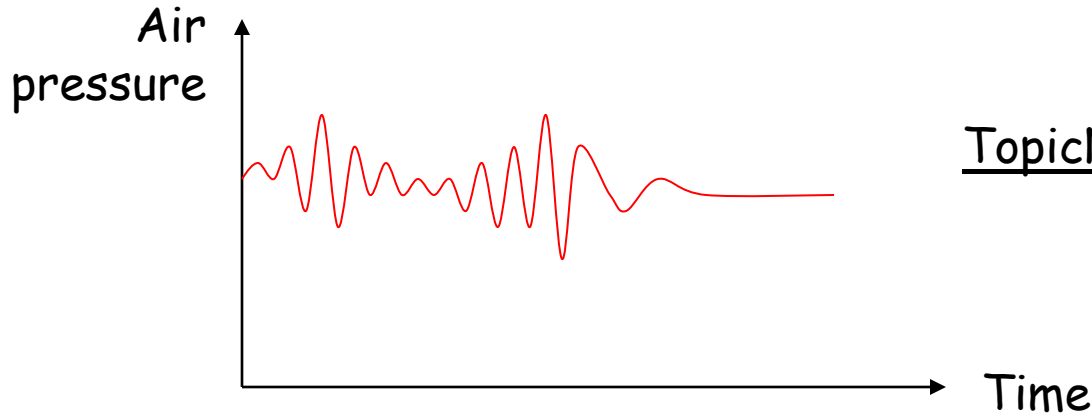
State machines  
Differential equations  
Frequency response

Implement  
Predict



Simulate  
Calculate  
Specify design

Signal



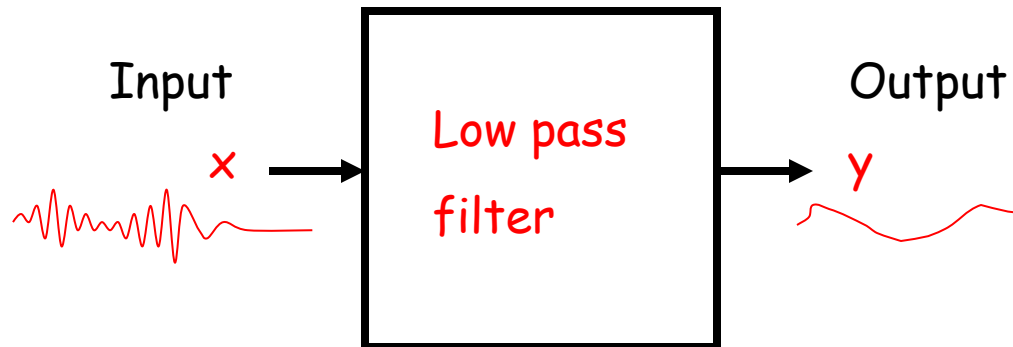
TopicNotes/Signals/Sound

Sound: Time  $\rightarrow$  Air pressure

Function  
description

TopicNotes/Filtering/Sound

System



System  
description

Filter: Input signals  $\rightarrow$  Output signals

## A signal is a function

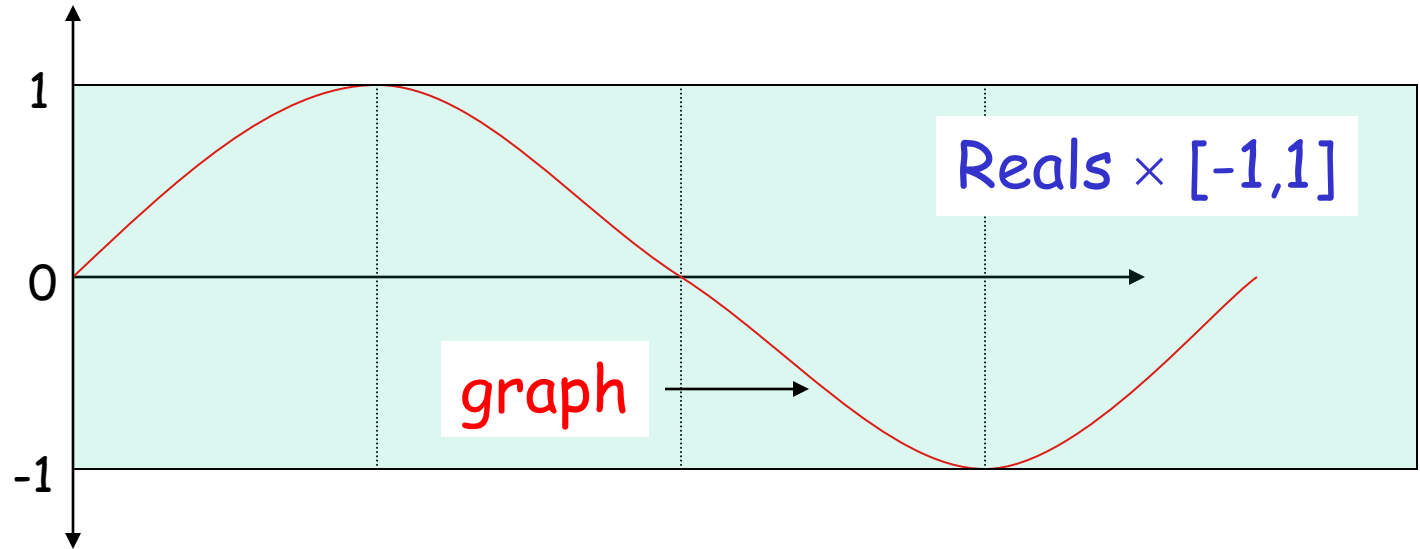
A **function** is specified by four things:

- 0 the **name** (f, g, sin, cos, sound, image)
- 1 the **domain** ( a set )
- 2 the **range** ( a set )
- 3 the **graph or assignment** ( for every domain element, a range element )

## Function examples

sin, cos (names of functions)

- 1 Domain : Reals =  $(-\infty, +\infty)$
- 2 Range :  $[-1,1] = \{ x \in \text{Reals} \mid -1 \leq x \leq 1 \}$ ,
- 3 Graph or Assignment: for each real  $x$ , the real  $\sin(x) \in [-1,1]$ .



Formally, the **graph** of a function is a set of pairs :

$$\{ (x,y) \in \text{Reals} \times [-1,1] \mid y = \sin(x) \}$$

$$= \{ \dots, (0,0), \dots, (\pi/2, 1), \dots, (\pi, 0), \dots, (3\pi/2, -1), \dots \} .$$

$$\text{graph} \subset \text{Reals} \times [-1,1]$$

# Important Mathematical Objects (Appendix A)

- 1 **Sets** (unordered collections)
- 2 **Product sets** (ordered collections)
- 3 **Functions**



## Mathematical Language

Let  $\text{Evens} = \{ x \mid (\exists y, y \in \text{Nats} \wedge x = 2 \cdot y) \}$ .

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Constants (names of something)

# Mathematical Language

Let Evens =  $\{ x \mid ( \exists y, y \in \text{Nats} \wedge x = 2 \cdot y ) \}$ .

Constants

Variables (can be replaced by constants)

# Mathematical Language

Let  $\text{Evens} = \{ x \mid ( \exists y, y \in \text{Nats} \wedge x = 2 \cdot y ) \}$ .

Constants

Variables

Operators (work on expressions)

# Mathematical Language

Let Evens =  $\{ x \mid (\exists y, y \in \text{Nats} \wedge x = 2 \cdot y) \}$ .

Constants

Variables

Operators

Quantifiers (of variables)

# Mathematical Language

Let Evens =  $\{ x \mid ( \exists y, y \in \text{Nats} \wedge x = 2 \cdot y ) \}$ .

Constants

Variables

Operators

Quantifiers

Definition (LHS = expression)

Defining a new set **Evens** from known set **Nats**

Let **Evens** =  $\{ x \mid ( \exists y, y \in \text{Nats} \wedge x = 2 \cdot y ) \}$ .

Constants

Variables

Operators

Quantifiers

Definition

Constants **have meaning** i.e. they name something

20

**a certain number**

Berkeley

**a certain city**

false

**a certain truth value**



Variables **have no meaning**

but can be substituted by constants

$x$

$y_0$

$z'$

## Operators **on numbers**

number + number

Result: number

number !

number

number = number

truth value

number  $\leq$  number

truth value

## Operators on numbers

number + number

Result: number

number !

number

number = number

truth value

number ≤ number

truth value

assertion

in matlab

>> 3 == 5

ans = 0 (false)

>> 3 == 3

ans = 1 (true)

assignment

## Operators **on cities**

merge ( city, city )	Result: city
population-of ( city )	number
has-a-university ( city )	truth value

## Operators on truth values {true, false}

truth value  $\wedge$  truth value

truth value  $\vee$  truth value

$\neg$  truth value

truth value  $\Leftrightarrow$  truth value

truth value  $\Rightarrow$  truth value

Result: truth value

truth value

truth value

truth value

truth value

## Expressions of constants have meaning

$3 + 20$	Result:	23
$(3! + 2) \cdot 4$		32
$4 \leq \text{population-of ( Berkeley )}$		true
$4 \cdot 20 \leq 4 + 20$		false
$\text{true} \wedge \text{false}$		false
$\text{true} \wedge ( 4 + 20 )$		not well-formed

## Implication

true  $\Rightarrow$  true

Result: true

true  $\Rightarrow$  false

false

false  $\Rightarrow$  true

true

false  $\Rightarrow$  false

true

Expressions of variables have no meaning

$$x + 20$$

Free variables:  $x$

$$(3! + y) \cdot 4$$

$y$

$$x \leq y$$

$x, y$



Quantifiers **remove free variables from expressions**

$$\exists x, x = 0$$

Result: **true**

$$\forall x, x = 0$$

**false**

$$\exists y, x + 1 = y$$

**free x**

$$\forall x, \exists y, x + 1 = y$$

**true**

$$\forall x, \exists y, x \vee y$$

**true**

$$\forall x, x + 7$$

**not well-formed**

Every mathematical expression

1. is **not well-formed** ("type mismatch"), or
2. contains **free variables**, or
3. is a **definition**, or
4. has a **meaning** (e.g., 20, Berkeley, false).

SETS

## Set constants

{ 1, 2, 3 }

{ Atlanta, Berkeley, Chicago, Detroit }

{ 1, 2, 3, 4, ... }

## Famous Sets

Reals	Set of all real numbers
Reals <sub>+</sub>	Set of all nonnegative real numbers
Ints	Set of all integers
Ints <sub>+</sub>	Set of all nonnegative integers
Nats	Set of all positive integers {1, 2, ...}
Nats <sub>0</sub>	Set of all nonnegative integers (Integers <sub>+</sub> )
Bools	{true, false}
Char	set of all alphanumeric characters
Complex	set of all complex numbers

## Set operator

element  $\in$  set

Result: truth value

$2 \in \{ 1, 2, 3 \}$

true

$2 \in \{ \text{Atlanta, Berkeley} \}$

false

## Set quantifier

$(\exists x, \text{predicate})$	Result: truth value
$(\forall x, \text{predicate})$	truth value
$\{x \mid \text{predicate}\}$	set

Meaning of **constants** can be defined

Let **Nats** = { 1, 2, 3, 4, ... } .

Let **Bools** = { true, false } .

Define **Cities** = { Atlanta, Chicago, Berkeley, Detroit } .

Define **∅** = { } .

explicitly as here,



or implicitly as here

Let **Evens** =  $\{ x \in \text{Nats} \mid \exists y \in \text{Nats}, x = 2 \cdot y \}$ .

Let **Evens** be the set of all  $x \in \text{Nats}$  such that  $x = 2 \cdot y$  for some  $y \in \text{Nats}$ .

## Additional **operators** on sets

$\text{set} \cap \text{set}$

Result:  $\text{set}$

$\text{set} \cup \text{set}$

$\text{set}$

$\text{set} \setminus \text{set}$

$\text{set}$

$\text{set} \subseteq \text{set}$

truth value

$\text{set} = \text{set}$

truth value

$P(\text{set})$

$\text{set}$

Meaning of additional operators can be defined

$$\forall \text{ set } X, \forall \text{ set } Y, \text{ let } X \cap Y = \{z \mid z \in X \wedge z \in Y\}.$$

$$\forall \text{ set } X, \forall \text{ set } Y, \text{ let } X \cup Y = \{z \mid z \in X \vee z \in Y\}.$$

$$\forall \text{ set } X, \forall \text{ set } Y, \text{ let } X \setminus Y = \{z \mid z \in X \wedge z \notin Y\}.$$

$$\forall \text{ set } X, \forall \text{ set } Y, \text{ let } X \subseteq Y \Leftrightarrow (\forall z \mid z \in X \Rightarrow z \in Y).$$

$$\forall \text{ set } X, \forall \text{ set } Y, \text{ let } X = Y \Leftrightarrow X \subseteq Y \wedge Y \subseteq X.$$

$$\forall \text{ set } X, \text{ let } P(X) = \{Y \mid Y \subseteq X\}.$$

Product sets

## Product sets

$\text{set}_1 \times \text{set}_2$

Result: set of pairs

$\text{set}_1 \times \text{set}_2 \times \text{set}_3$

set of triples

$\text{set}_1 \times \text{set}_2 = \{ (v,w) \mid v \in \text{set}_1 \wedge w \in \text{set}_2 \}$

$\text{set}_1 \times \text{set}_2 \times \text{set}_3 = \{ (u,v,w) \mid u \in \text{set}_1 \wedge v \in \text{set}_2 \wedge w \in \text{set}_3 \}$

**tuples** is a generic name for pairs, triples, ..., n-tuples

# Product set examples

Set of pixels on an old VGA monitor (640x480), *VGA*Screen

$$\text{VGA}Screen = \{1, 2, \dots, 640\} \times \{1, 2, \dots, 480\}$$

*VGA* is Video Graphics Array

The monitor on this laptop is 1400x1050

# FUNCTIONS

Each **function** has four things:

0 the **name**

1 the **domain** ( a set )

2 the **range** ( a set )

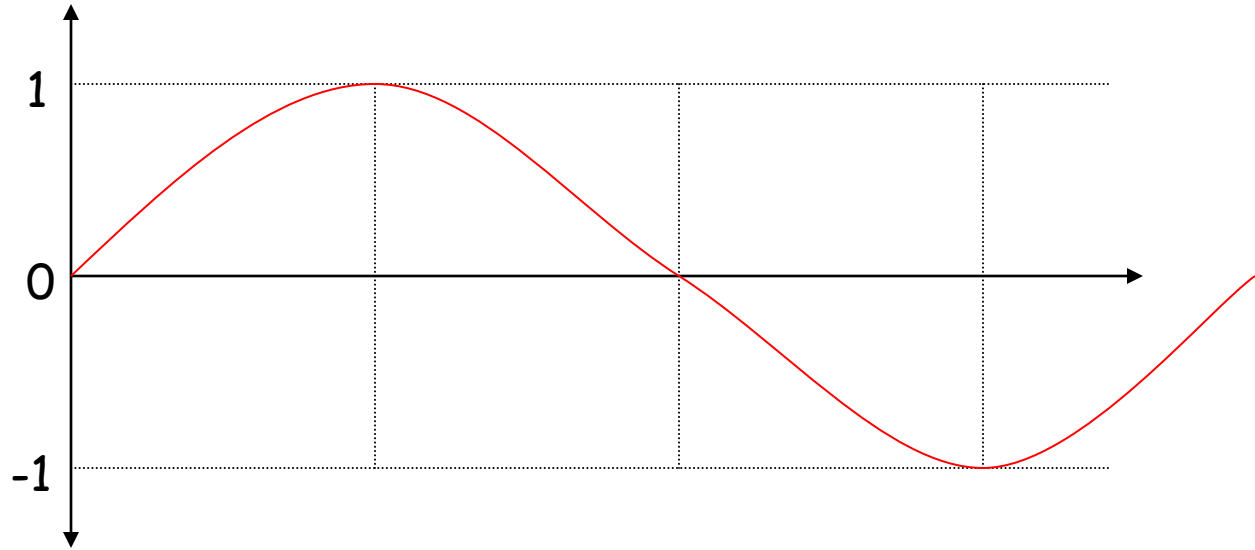
3 the **graph** ( for every domain element,  
a range element )



# Function examples

sin, cos

- 1 **Domain** : Reals .
- 2 **Range** :  $[-1,1] = \{ x \in \text{Reals} \mid -1 \leq x \leq 1 \}$  .
- 3 **Graph** : for each real  $x$ , the real  $\sin(x) \in [-1,1]$  .



Formally, the **graph** of a function can be thought of as a set of pairs :

$$\{ (x,y) \in (\text{Reals} \times [-1,1]) \mid y = \sin(x) \}$$

$$= \{ \dots, (0,0), \dots, (\pi/2, 1), \dots, (\pi, 0), \dots, (3\pi/2, -1), \dots \}.$$

If domain and range of a function are finite, then the **graph** can be given by a **table** :

x	y	$f(x,y) = x \wedge y$
true	true	true
true	false	false
false	true	false
false	false	false

## Function definition

Let  $f : \text{Domain} \rightarrow \text{Range}$  such that  
 $\forall x \in \text{Domain}, f(x) = \dots$

Let **twice** : Nats  $\rightarrow$  Nats such that

$$\forall x \in \text{Nats}, \text{twice}(x) = 2 \cdot x.$$

$$\text{domain}(\text{twice}) = \text{Nats}$$

$$\text{range}(\text{twice}) = \text{Nats}$$

$$\text{graph}(\text{twice}) = \{ (1,2), (2,4), (3,6), (4,8), \dots \}$$

Let **power** :  $\text{Nats}^2 \rightarrow \text{Nats}$  such that

$$\forall x, y \in \text{Nats}, \text{power}(x, y) = x^y.$$

$$\text{domain}(\text{power}) = \text{Nats}^2$$

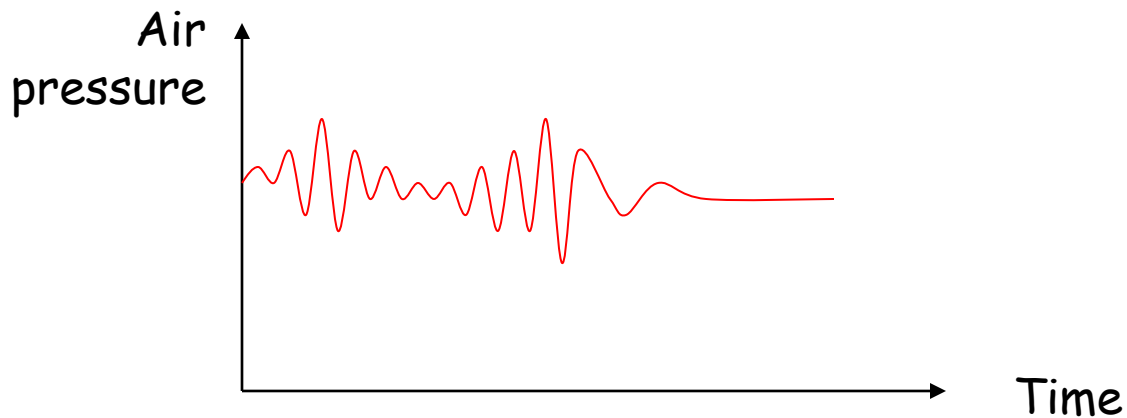
$$\text{range}(\text{power}) = \text{Nats}$$

$$\text{graph}(\text{power}) = \{ ((1,1), 1), \dots, ((2,3), 8), \dots \}$$

Let *MySound* be the signal or function

*MySound*: Time  $\rightarrow$  Air pressure

such that *graph(MySound)* is:



## Two very important definitions

[  $\text{set} \rightarrow \text{set}$  ]

Result: **set** of functions

function  $\circ$  function

function



## Their meaning

$\forall$  set  $X, Y,$

$$[X \rightarrow Y] = \{ f \mid \text{domain}(f) = X \wedge \text{range}(f) = Y \}.$$

$\forall f \in [X \rightarrow Y], \forall g \in [Y \rightarrow Z],$

$g \circ f : X \rightarrow Z$  such that

$$\forall u \in X, (g \circ f)(u) = g(f(u)).$$